

EDUCATION

Ringling College of Art and Design-Sarasota, FL

Bachelor of Arts, May 2012, Major: Illustration; Minor: Visual Development; GPA: 3.74/4.0. Senior thesis in Visual Development- utilizing storytelling images, characters and environment designs, and color keys.

RELEVANT EXPERIENCE

Attraction and Themed Entertainment Design Consultant- ITEC, Orlando, FL, 2015

Contracted for multiple projects, creating and editing key art pieces, elevations, graphics, and storyboards for both fantasy-based and educational attractions.

Attraction and Themed Entertainment Designer- Falcon's Treehouse, LLC, Orlando, FL, 2012-2015

Created key art pieces, vignettes, storyboards, elevations, environment designs, and character designs for a multitude of themed entertainment projects including dark rides, roller coasters, media pieces, aquariums, water parks, retail and dining experiences, and more. Aided in storyline creation and visual storytelling for attraction design, working both with the worlds of pre-existing, well-known IPs as well as creating original IPs. Supported team by collaborating with coworkers, organizing and collecting work from fellow team members, and creating unique and visually appealing packages and presentations to deliver to clients.

Freelance Artist- Indianapolis, IN, Summer 2010-2011

Collaborated with clients to meet their needs by creating meaningful images working quickly and efficiently using a variety of media including Adobe Photoshop, Adobe Illustrator, oil and acrylic paints. Designed and executed posters, logos, murals, and paintings.

Assistant Entertainment Coordinator- Kiwanis International Convention, Geneva, Switzerland, Summer 2011

Assisted set up of convention floor for over 1000 international delegates. Organized backstage schedules with event timing. Shepherded VIPs into and out of event space in a timely manner. Demonstrated skills in diplomacy and communication by conveying messages from front of house office to crew and entertainment backstage.

Concept Artist and Set Designer- Great Escape, Zionsville, IN, Summer 2008-2010

Originally hired as set designer, subsequently promoted to character designer. Designed and painted themed, functional set designs. Delegated tasks to builders and volunteers. Created twenty-four original characters and designed banners they were to be printed on to represent different teams.

SKILLS

Proficient in Adobe Photoshop, Adobe Illustrator, Adobe Premiere, Corel Painter, Microsoft programs, and traditional techniques including oil, acrylics, and watercolor, and sewing/costume and prop fabrication and design.

HONORS

Awarded Ringling College of Art and Design Merit Scholarship. On Ringling President's List. October 2008 Vote Poster Contest Winner. Pike High School Presidential Scholarship for academics. Pike High School 2008 Outstanding Senior Student in the Visual Arts. Graduated 26th in high school class of 638.